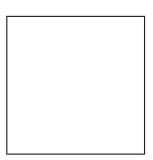
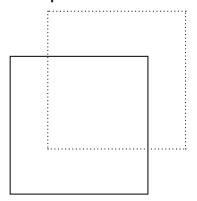
DRAW 3D

A cube

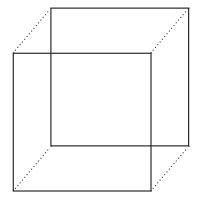
1. Draw a square.



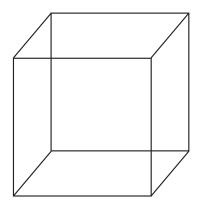
2. Draw a second square to the top right of the first square.

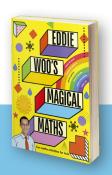


3. Connect each corner of the square with straight lines.



4. VOILA!







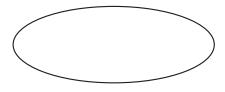


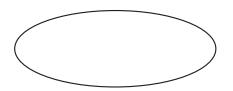
A cone

1. Draw an oval.

2. Draw a point somewhere above the oval.

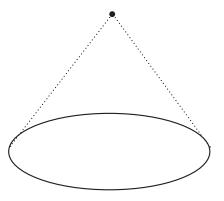


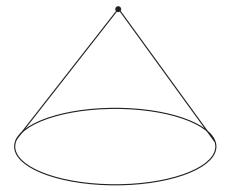


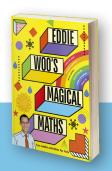


3. Draw two straight lines that connect the dot to the outer edges of the oval.

4. VOILA!





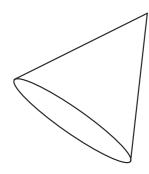


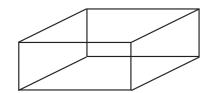


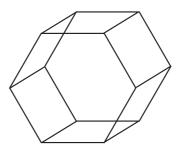


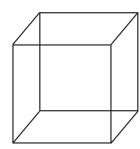
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